Name:	Period:			
Photo Still Life Drawing				
Project Objective(s): My job for this project is to apply what I've learned about creating values to eliminate outlines in my Photo Still Life Drawing. By the end of this project, I will have created all 10 values from the value scale and eliminate all outlines to render 3-dimenstional objects in a realistic Still Life Tonal Drawing.				
Materials/Tools: #2 Pencils 9 X 12 White Drawing Paper Ruler Blending tool Still Life Picture Value Scale/Sphere handout  Vocabulary:	Procedures: ( <u>Check off</u> procedures as you complete them)  Step 1: Frame It – if you want  Draw a rectangular frame on your paper – NO			
Still Life – a grouping of inanimate objects to be drawn, painted and/or photographed  Perspective – creates the illusion of depth and volume on a 2-D surface; created by overlapping, size variations, placement, detail, color, & converging lines (foreground, middle ground, & background)  Proportion – the principle of design concerned with the size relationships of one part to another	MORE than 1 (ONE) inch on all sides.  Step 2: Softly/Lightly  Draw on your paper the ENTIRE photo still life as you SEE it – use correct perspective and proportion – DRAW WHAT YOU SEE!!!			
Imitationalism — An aesthetic theory of art that places emphasis on the literal qualities. According to this theory, the most important thing about a work of art is the realistic representation of subject matter. A work is considered successful if it looks like and reminds the audience of what is seen in the real world.	Step 3: Values Add ALL the values you see within the photo still life onto your still life			
Realism – Mid-19th-Century artistic style in which familiar scenes are present as they actually appeared  Helpful Hints, Warnings, and Insights:  You may GRID your picture and drawing paper if you'd like  If you do grid your paper, make sure the grid lines are LIGHT!!!!	Step 4: Blend, Blend, Blend Use a blending tool or change the direction of your pencil strokes to eliminate scribbles			
	Step 5: Eliminate Outlines Make sure your values eliminate all remaining outlines in your drawing			
You will need PERSERVERANCE, PERSISTENCE, AND PATIENCE	Step 6: Background Make sure the background values are included in your work			
SLOW DOWN!!!  AVOID washed out values!!! CREATE ALL 10 VALUE STEPS from the value scale	Step 7: Name!!!!  Make sure your NAME and period is on the back of your work WRITTEN in PENCIL!!  Write your name on the Grade Rubric as well!!			
DRAW WHAT YOU SEE!!! Do not add anything to the image that isn't already there and do not omit anything that is	Step 8: Assessment/ Reflection Grade your project; be as accurate as you can. Add up your points earned out of 90. Complete the reflection with good, complete, and thoughtful answers!!! Use your art vocabulary!!! Step 9: Turn In! Turn in your project with the completed grading rubric and completed reflection			
Remember to create the image's background in your drawing – draw it the way it is – DRAW WHAT YOU SEE				









Name:			Period:		
What you're getting graded on	10-9 work is excellent, enthusiastic effort, creative	8-7 work is good, genuine effort, thoughtful	6-5 work is competent or average, minimum effort, somewhat thoughtful	4-3 work is inadequate, poor effort, weak, careless, obvious signs of indifference	2-0 Little to no effort, incomplete
Scale & Composition/10 Pts	Complete drawing; the drawing fills up most, if not all, of the paper; no more than a 1 in border	Mostly Complete drawing; the drawings fill up most, if not all, of the paper; no more than a 1 in border	Somewhat Complete drawing; the drawings fill up some of the paper; border is slightly larger than 1 inch	Incomplete drawing; the drawing is too small; most of the drawing paper is left empty; border is larger than 1 inch	Little to no attempt was made to complete the drawing; partly drawn; border is larger than 1 inch
Photo Still Life/10 Pts	Outstanding ability to render the photo into your drawing. Highly accomplished ability in re-creating the complete and entire image.	Very Good show of ability to render the photo into your drawing. Shows Proficient ability in in re-creating the complete and entire image.	Demonstrates <b>some</b> ability to render the photo into your drawing. <b>Attempts</b> were made to re-creating the complete and entire image.	Demonstrates little ability to render the photo into your drawing. Some limited attempts were made to re- creating the complete and entire image.	Very Limited to no demonstrated ability to render the photo into your drawing. Very limited to no attempts were made to re-creating the complete and entire image.
Outlines /10 Pts	Outstanding ability to eliminate all outlines. Highly accomplished ability in creating the different values in order to eliminate all outlines.	Very Good show of ability in eliminating most of the outlines. Shows Proficient ability in creating the different values in order to eliminate most of the outlines.	Demonstrates <b>some</b> ability in eliminating some of the outlines. <b>Attempts</b> were made to create the different values in order to eliminate some of the outlines.	Demonstrates little ability in eliminating very few of the outlines. Some limited attempts were made to create different values in order to eliminate a few of the outlines.	Very Limited to no demonstrated ability in eliminating any of the outlines. Very limited to no attempts were made to create different values in order to eliminate the outlines.
10 Step Value Scale	Outstanding ability to create the different values. All 10 Value Steps are clearly represented throughout the entire drawing.	Very Good show of ability to create the different values. 7-8 Value Steps are clearly represented throughout the entire drawing.	Some evidence of values being created. 5-6 Value Steps are clearly represented throughout the entire drawing.	Limited evidence of values being created. 3-4 Value Steps are represented throughout the entire drawing.	Very Limited to none evidence of values being created. 1-2 Value Steps are represented throughout the entire drawing.
Control of Materials, Media, and Processes	Outstanding exploration and experimentation with the materials: pencils and blending tools. Highly accomplished ability to control the media and shading processes.	Very Good exploration and experimentation with the materials: pencils and blending tools. Proficient ability to select and control the media and shading processes.	Demonstrated <b>Some</b> ability in exploring and experimenting with the materials: pencils and blending tools. <b>Attempts</b> are made to control the media and shading processes.	Demonstrated a little exploration and experimentation with the materials: pencils and blending tools. Some limited ability to control the media and shading processes.	Very Limited to No exploration and experimentation with the materials: pencils and blending tools. Slight evidence of ability to control media and processes.
Blending Shading Gradation /10 Pts	Outstanding ability to create a gradual change in values through blending/shading techniques within ALL of the different shapes and background areas.	Very Good show of ability to create a gradual change in values through blending/shading techniques within Most of the different shapes and background areas.	Demonstrated <b>Some</b> ability to create a gradual change in values through blending/shading techniques within <b>Some</b> of the different shapes and background areas. Some areas look striped.	Demonstrated Limited ability to create a gradual change in values through blending/shading techniques. Most of the different shapes and background areas look striped.	Demonstrated Very Limited to no ability to create a gradual change in values. All or most of the different shapes and background areas look striped.
Craftsmanship/10 Pts	Careful time and extreme care was put into the entire drawing; all areas of the paper are clean and smudge- free.	The entire drawing was done with care and good use of time; most of the areas of the paper are clean and smudge-free.	Some time and care was put into the entire drawing. Parts of the drawing appears to be sloppy and "rushed"; some areas of the paper are messy and smudged the drawing paper has a few creases and/or folds/tears.	The entire drawing is sloppy and appears to be "rushed"; some areas of the paper are messy and smudged, the drawing paper has several creases and/or folds/tears.	Little or no attempt was made to take care during the drawing; the paper is messy and smudged, the drawing paper has been crumpled.
Work Ethic/10 Pts	Excellent use of class work time.	Good use of class work time.	Some class work time was wasted.	Majority of class work time was wasted.	Little or no attempt was made to work during class work time; Almost all if not all of class work time was wasted;
On Time & Complete	Work is <b>completely done</b> , no additions or corrections need to be made, <b>Work was turned in ON TIME</b> – on the due date	Work is done, little to no additions or corrections need to be made, Work was turned in ON TIME – on the due date	Work is <b>half way done</b> , some additions or corrections need to be made, Work was turned in <b>after the due</b> date –	Work is almost done, a lot of additions or corrections need to be made, Work was turned in several days after the due date –	Work is incomplete, it is turned in without being finished, Work was turned in several days after the due date –

Total points: \_\_\_\_\_/90 points

REFLECTION:	(Completed)
Extra Credit:/1 Theory of Art : (Choices: Exp	oressivism, Formalism, Imitationalism, or Instrumentalism)
Extra Credit:/1 Art Style:(Cl	noices: Abstract Art, Non-Objective, or Realism)
	and/or concepts did you learn by completing this art problem? Include <u>what</u> Design you used and <u>how</u> you used them to create your work.
	essful aspects of your work – What makes your work great – USE nake references in your answer to your actual artwork as evidence:
	e revisions to your work (if you were to do this project again, what would tter) USE JUDGEMENT in your explanation – make references in your answe
- What type of problem solvi	ng steps/techniques did you use over the course of this project that you
could carry over into the next projec	