

Elements of Art 3D Resource Grading Rubric

	0-12 Points= D or F	14-15 Points = C	16-17 Points = B	18-20 Points = A	Points Earned/ Notes
AO1 Project Directions/ Studio Work Time	The artist was off task more than on during class studio time. Therefore, the artist had an incomplete project or has a thrown together project to analyze to show their growth, development, and understanding of the Elements of Art.	The artist was about half and half on task and off during class studio time. Therefore, the artist had a somewhat completed project to analyze to show their growth, development, and understanding of the Elements of Art.	The artist made good use of class studio time. The artist was, for the most part, on task and, therefore, had a mostly completed, thought out project to analyze to show their growth, development, and understanding of the Elements of Art.	The artist made excellent use of class studio time. All project directions were followed for the success of their project. The artist was on task all the time and, therefore, had a completed, well thought out project to analyze to show their growth, development, and understanding of the Elements of Art.	
AO2 Elements of Art Principles of Design Development of Ideas	Limited to no evidence of planning is shown in the designs. Limited to no exploration of the Elements of Art is evident for each section.	Some evidence of planning is shown in the designs. Some exploration of the Elements of Art is developed on for each section.	Considerable evidence of planning is shown in the designs. Exploration of the Elements of Art is developed on for each section.	Thorough evidence of planning is shown in the designs. Exploration of the Elements of Art is fully developed on for each section.	
AO3 Composition	The artist did not take composition into account when creating their 3D Resource. The composition in the designs are completely off balance or imbalanced. There is limited overall visual appeal.	The artist somewhat took composition into account when creating their designs. The composition in the 3D Resource seems a little off balance or imbalanced. There is some overall visual appeal.	The artist took composition into account when creating their designs. The 3D Resource is visually appealing	The artist clearly took composition into account when creating their designs. The 3D Resource is visually strong and aesthetically pleasing .	
AO4 Overall Craftsmanship	The project is not neat and clean . Many smudges, smears, or random stray marks are visible. The sections are not a solid color; most areas could use another layer. The artwork is unfinished. Colors look uneven and chaotic. Most color strokes go in multiple directions, and no attempt has been made to show careful craftsmanship. The 3D Resource edges are not smooth or even. Gluing was done sloppily.	The project is fairly neat and clean - and mostly free of smudges or smears. Undesired marks have not been covered up. Most sections are not a solid color, and could use another layer. Some of the edges are smooth and some glue globs were left.	Overall project is neat and clean- its is mostly free of smudges, smears, and random marks. (1-2) undesired marks are visible. Coloring : is applied fairly neat and even on the artwork; there are 1-2 random smears and the edges could be more even. The artist used careful craftsmanship to create fairly smooth, even lines. Each section is a fairly solid color, but some areas could use another layer. Most of the 3D Resource has smooth edges and no glue showing.	Overall project is very neat and clean . Project is free of smudges or pencil lines. Coloring : is applied neatly and evenly on the artwork; there are no random smears or smudges. The artist used careful craftsmanship to create smooth, even lines. Color is added evenly to cover the sections. The 3D Resources has smooth edges and the glues has been wiped clean.	
AO5 Personalization	The artist choice in designs AND materials is very random and chaotic and without any personal meaning or interest.	The artist choice in designs and/or materials seems somewhat random and without much personal meaning or interest.	The artist choose to design each section or use materials that reflect the artist's personality or that visually interest the artist in some way.	The artist choose to design each section or use materials that reflect the artist's personality or that visually interest the artist in some way. Their reason for each included design style and/or materials has been described on their reflection worksheet.	

Name: _____

Elements of Art 3D Resource Grading Rubric - Reflection

1. 1). Use your final 3D Resource to help you answer this question. Based on the characteristics of the 3D Resource and all of the Elements of Art, **do you think you were successful** in creating designs that reflect the **characteristics of The Elements of Art? Explain** how you were successful **and** how you weren't successful. (**Answer in 5 complete sentences**).

2. You were asked to choose designs and/or materials that reflect your personality or that interested you. **Explain why you choose the designs and/or materials you did and how they reflect your personality and/or what interests you about them.** (**Answer in 3 complete sentences**).

3. Composition is ALWAYS important in art. (**Composition: the plan, placement or arrangement of the elements of art in a work**) Name at least two of the ways you balanced your composition AND explain how they balanced your designs overall. (**Answer in 4 complete sentences**).

4. Once again look at the designs/composition of your artwork. Do you think you successfully created a balanced and aesthetically pleasing composition (overall designed 3D resource)? Explain why or why not. What could you change about the composition (overall designed 3D resource) to make it more interesting? **Answer in 2 complete sentences to get full credit.**
