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Objective: Students will create a useable color wheel using one point perspective, accurate color placement and value

## Art Standards

1. Identify and use the principles of design to discuss, analyze, and write about visual aspects in the environment and in works of art, including their own.
2. Solve a visual arts problem that involves the effective use of the elements of art and the principles of design.
3. Employ the conventions of art criticism in writing and speaking about works of art.
4. Students apply what they learn in the visual arts across subject areas.

## Materials:

6 X 6 white drawing paper
Pencils
Colored Pencils Rulers

Key Vocabulary:
Hue, Value, One point Perspective, tertiary

## Direct Instruction

Color has a huge effect on our daily lives.


Everyday our emotions, moods, physical sensation (appetite) are influenced by the colors that surround us.

There are three (3) properties to color:
Hue: the name we give to a color (red, blue, etc.).
Intensity: refers to the strength/vividness of the color. For example, we may describe the color blue as "royal" (bright, rich, vibrant) or "dull" (grayed).
Value: meaning its lightness or darkness. Shade and Tint are in reference to value changes in colors. One-point perspective -contains only one vanishing point on the horizon line.
This type of perspective is typically used for images of roads, railway tracks, hallways, or buildings viewed so that the front is directly facing the viewer.
Color Theory: is a body of practical guidance to color mixing and the visual effects of a specific color combinations

## Project requirements:

Practice and Planning: student uses practice paper to complete studies on one point perspective and building details using a ruler
Final project: Student applies practice drawing(s) skill(s) onto final paper to create building color wheel
Student creates color wheel showing primary, secondary and tertiary colors Student shows the shade, tint and pure color of 12 colors on the color wheel Student added unique details on each of the 12 buildings using black ink
Final project is well thought out and executed
Student takes advantage of studio time by illustrating full effort in actions and final results.


