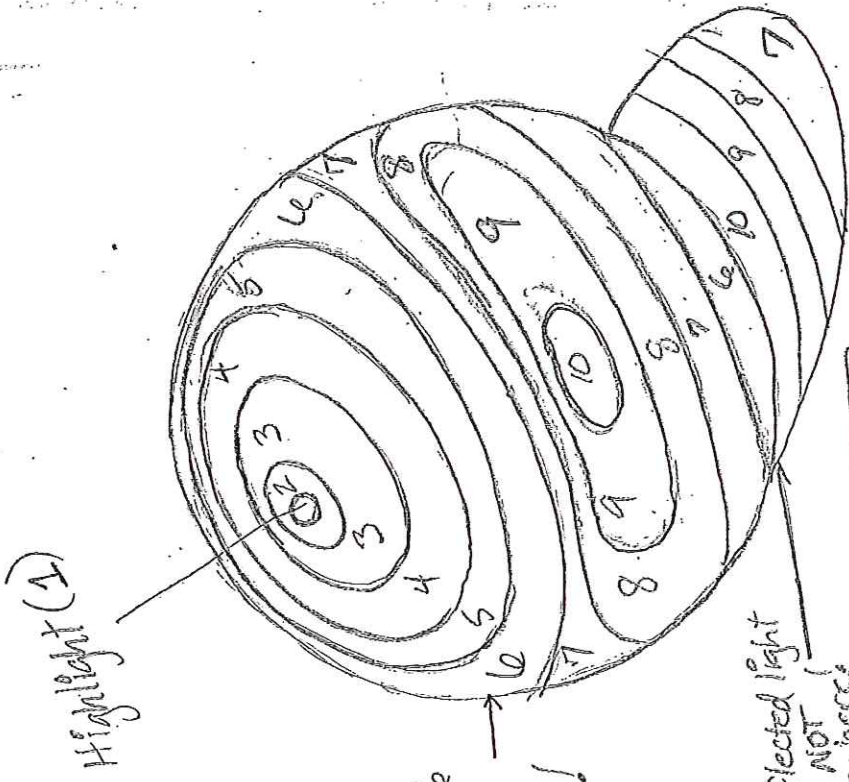


* SPHERE ON COLOR *
MAP OF VALUES



Leave reflected light at #6 - DO NOT apply white here!

VALUES # 1-5 = White charcoal

VALUES # 7-10 = Black charcoal

* Do not blend white with black!

10 → Black Charcoal

↳ Leave the paper color show

← 1 White Charcoal

